Greenville Unitarian Universalist Fellowship

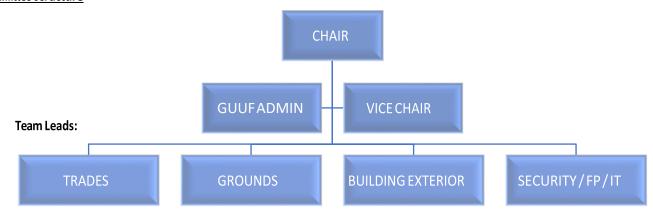
Committee Charter Building & Grounds

Mission

Revised: 010/09/2023 Approved: 10/23

The B&G Mission is to ensure the buildings and surrounding grounds are properly maintained within an approved budget and to help improve and create a physical environment that encourages member engagement.

Committee Structure



Qualifications

CHAIR

- Member of GUUF in goodstanding
- Good organizational skills
- Good communication skills
- Experience and/or basic knowledge of facilities; construction, maintenance, landscaping
- Good problem-solving skills
- Good people skills

VICE CHAIR

- Member of GUUF in goodstanding
- Good computer skills
- Good organizational skills

TEAM LEAD

- Experience and/or specific knowledge in areas they oversee
- Ability to perform work and/or organize contractors and/or volunteers to perform work

Overall Responsivities

CHAIR

To ensure facility maintenance is performed satisfactorily and within budget as well as plan for future growth and enhancement of GUUF facilities.

VICE-CHAIR

To support Team Leads and Chair, as needed, to maintain a healthy, functioning committee. Fills in for Chair when requested and assists with facility documentation efforts.

TEAM LEAD

Research effort/scope on Work Requests, organize work using contractors and/or volunteer labor, and ensure work is performed to acceptable quality.

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Functions / Tasks

CHAIR

- 1. Program Council Member must attend monthly PC meetings and/or provide a committee report as requested by GUUF President-Elect
- 2. Recruit, select, train, and work with Vice Chair and Team Leads
- 3. Communicate and work closely with other committees, leadership, and staff as appropriate to coordinate B&G efforts
- 4. Communicate with congregation regarding B&G issues and needs through proper communication channels
- 5. Manage finances to stay within current B&G budget and make recommendations for future budgets
- 6. Work closely with GUUF Admin to ensure Work Requests / Tasks are properly routed and completed work documented
- 7. Assign Work Requests / Tasks to appropriate Team Lead
- 8. Work closely with Team Leads in coordinating work using contractors and/or volunteer labor
- 9. Overall responsibility for building and grounds maintenance contracts
- 10. Review and Approve/Reject completed work for payment
- 11. Maintain an up-to-date Project List for improvement ideas on GUUF Campus
- 12. Assign Projects to various B&G Members

VICE CHAIR

- 1. Support Chair and Team Leads, as requested
- 2. Fill in for Chair at B&G meetings, Program Council meeting, or contractor meetings, as needed
- 3. Manage facility documentation using appropriate repositories
- 4. Manage Work Request system, as needed

TEAM LEAD

- 1. Review Work Requests to establish scope of work and/or skill (contractor or volunteer) needed to complete task
- 2. Be a point of contact for contractors to review work, solicit bid, supervise / approve work, and obtain documentation
- 3. Communicate with Chair and/or Vice Chair regarding expenditures to complete work
- 4. Coordinate workdays with contractors and/or volunteers
- 5. Train workers to ensure their safety while performing tasks
- 6. Inspect to ensure quality of work meets GUUF standards

GUUF ADMIN

- 1. Add Work Requests to system
- 2. Work closely with CHAIR to assign Work Orders/Tasks

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Committee Charter

Building & Grounds

Areas of Responsibility

TRADES (Mechanical/Electrical/Plumbing)

- Plumbing (supply and waste, inside and outside buildings)
- Electrical (High voltage systems)
- HVAC
- Painting, Carpentry, Maintenance Repairs
- Interior fixtures (blinds, interior doors, bulletin boards, etc.)

GROUNDS

- Yard Maintenance (lawn, shrubs, flowers, trees)
- Playground
- Memorial Garden
- Signage
- Driveway / Parking Lots

BUILDING EXTERIOR

- Doors (Locks)
- Windows
- Roof system
- Patios and Steps
- Gutters
- Siding
- Awnings, shutters

SECURITY / FIRE PROTECTION / IT

- Low voltage systems
- Security Cameras (hardware and wiring)
- Fire Protection (alarms, exits lights, smoke detectors, etc.)
- Wi-Fi / IT infrastructure
- Audio / Visual infrastructure